# PreTeXt RELAX-NG Schema

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November 23, 2025

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This is a literate programming version of the RELAX-NG schema for Pre-TeXt. As such, it is used to generate the RELAX-NG compact syntax version (pretext.rnc) and other versions are derived from the compact version with standard tools.

We intend this to be helpful for both authors and implementers. The schema is the contract between authors and implementers. If an author's source validates against the schema, then an implementer's conversion should render the content accurately, or warn about why it cannot. That said, it is still a work in progress:

- New features are not added until they are reasonably stable. Validating the sample article can be a good way to see what these are.
- Even for stable features, the schema will sometimes lag behind the code.
- There will be other inaccuracies here, so reports or pull requests are welcome.

The RELAX-NG syntax is built on **patterns**, which describe how XML elements and attributes may be combined. It begins with a **start** pattern. Patterns separated by commas must appear in that order. Elements separated by a vertical bar represent a choice. Parentheses are used for grouping. Braces are basic syntax, reminiscent of the syntax for Java. An equals sign is assignment and |= is a continuation of an assignment. Finally, optional and/or multiple occurrences can be specified with modifiers:

- ? Zero or one. Optional, at most one.
- \* Zero or more. Optional, with no limit.
- + One or more. Required, with no limit.

Appendix A contains a list of all the fragments described here, in order of appearance, and may be useful if you are looking for some particular topic, element, or attribute.

#### 1 Start Elements

To support modular source files, we specify which elements can naturally be the root of a *fragment* file in a PreTeXt document. These include the pretext element itself, as well as most divisions. All of these are defined as elements later in the schema.

```
\langle 1 \text{ Start elements} \rangle \equiv
```

start = PretextRoot | DocInfo | Part | Chapter | Section | Subsection | Subsubsection | Printou

#### 2 Gross Structure

A PreTeXt document is always a single pretext element below the root. There are two divisions, a docinfo, which is a database of sorts about the document, along with a sibling element that indicates the type of the document and contains all the content.

```
\langle 2 \text{ Gross structure} \rangle \equiv
```

```
PretextRoot =
    element pretext {
        XMLLang?,
        DocInfo?,
        (Book | Article | Letter | Memorandum)
}
```

### 3 Document Types

```
letter and memo elements are not documented.
```

```
\langle 3 \text{ Document types} \rangle \equiv
Article =
    element article {
        MetaDataLinedSubtitle,
        ArticleFrontMatter?,
        (
                 Objectives?,
                 (BlockDivision | Paragraphs)+,
                 (Printout? & ReadingQuestions? & Exercises? &
                  Solutions? & References? & Glossary?),
                 Outcomes?
                 (Objectives? & IntroductionDivision?),
                 (Section | Printout),
                 (Section | Printout | ReadingQuestions | Exercises |
                  Solutions | References | Glossary)*,
                 (Outcomes? & ConclusionDivision?),
                 ArticleBackMatter?
        )
    }
Book =
    ## Here is what a book looks like.
    element book {
        MetaDataLinedSubtitle,
        BookFrontMatter?,
        (Part+ | Chapter+ | Printout+),
        BookBackMatter?
Letter =
    element letter {empty}
Memorandum =
    element memo {empty}
```

#### 4 Document Structure

A document is typically divided into sections. But we reserve the word section for one very specific type of division. To avoid confusion, we speak generically of **divisions**. So, for example, a **section** is a division of a **chapter**. Here we list all of the possible divisions, even if they are not available in each document type.

An appendix looks like a chapter of a book, with the option to have a notation-list as its entire contents. It is possible this is not the best structure for an article, which might best be divided by subsection.

There are several things to note (expand this): always a title, dead-end with blocks, or subdivide with optional intro and conclusion.

```
\langle 4 \text{ Divisions} \rangle \equiv
Part =
    element part {
        MetaDataLinedTitle, Chapter+
    }
Chapter =
    element chapter {
        MetaDataLinedTitle,
        AuthorByline*,
        (
                 Objectives?,
                 (BlockDivision | Paragraphs)+,
                 (Printout? & ReadingQuestions? & Exercises? &
                  Solutions? & References? & Glossary?),
                 Outcomes?
            )
                 (Objectives? & IntroductionDivision?),
                 (Section | Printout),
                 (Section | Printout | ReadingQuestions | Exercises |
                  Solutions | References | Glossary)*,
                 (Outcomes? & ConclusionDivision?)
        )
    }
Section =
    element section {
        MetaDataLinedTitle,
        AuthorByline*,
        (
             (
                 Objectives?,
                 (BlockDivision | Paragraphs)+,
                 (Printout? & Reading Questions? & Exercises? &
                  Solutions? & References? & Glossary?),
                 Outcomes?
            )
                 (Objectives? & IntroductionDivision?),
                 (Subsection | Printout),
                 (Subsection | Printout | ReadingQuestions | Exercises |
```

```
Solutions | References | Glossary)*,
                (Outcomes? & ConclusionDivision?)
        )
    }
Subsection =
    element subsection {
        MetaDataAltTitle,
        AuthorByline*,
        (
                Objectives?,
                (BlockDivision | Paragraphs)+,
                (Printout? & ReadingQuestions? & Exercises? &
                 Solutions? & References? & Glossary?),
                Outcomes?
        Ι
                (Objectives? & IntroductionDivision?),
                (Subsubsection | Printout),
                (Subsubsection | Printout | ReadingQuestions | Exercises |
                 Solutions | References | Glossary)*,
                (Outcomes? & ConclusionDivision?)
        )
    }
Subsubsection =
    element subsubsection {
        MetaDataAltTitle,
        AuthorByline*,
        Objectives?,
        (BlockDivision | Paragraphs)+,
        (Printout? & ReadingQuestions? & Exercises? &
         Solutions? & References? & Glossary?),
        Outcomes?
    }
ArticleAppendix =
    element appendix {
        MetaDataAltTitle,
        AuthorByline*,
        (
            (
                Objectives?,
                (BlockDivision | Paragraphs | NotationList)+,
                (Printout? & ReadingQuestions? & Exercises? &
                 Solutions? & References? & Glossary?),
                Outcomes?
        Ι
                (Objectives? & IntroductionDivision?),
                (Subsection | Printout),
                (Subsection | Printout | ReadingQuestions | Exercises |
```

```
Solutions | References | Glossary)*,
                (Outcomes? & ConclusionDivision?)
        )
    }
BookAppendix =
    element appendix {
        MetaDataAltTitle,
        AuthorByline*,
        (
                Objectives?,
                (BlockDivision | Paragraphs | NotationList)+,
                (Printout? & ReadingQuestions? & Exercises? &
                 Solutions? & References? & Glossary?),
                Outcomes?
                (Objectives? & IntroductionDivision?),
                (Section | Printout),
                (Section | Printout | ReadingQuestions | Exercises |
                 Solutions | References | Glossary)*,
                (Outcomes? & ConclusionDivision?)
        )
IndexDivision =
    element index {
        MetaDataAltTitleOptional,
        IndexList
    }
```

## 5 Lightweight Divisions

The paragraphs element, which is not to be confused with a *real* paragraph as implemented by the p element, is an exceptional type of division (both in design and utility). It must have a title, can appear anywhere within any of the divisions, cannot be further subdivided, and is not ever numbered. Its contents are conceptually a run of paragraphs, but as described here allow much more than that.

It is especially useful in a short document (like a class handout, letter, memorandum, or short proposal) where numbered divisions might feel like overkill.

The NoNumber variant allows for light-weight sectioning of un-numbered divisions, such as a Preface.

```
⟨5 Paragraphs division⟩ ≡

Paragraphs =
    element paragraphs {
        MetaDataTitle,
        Index*,
```

```
BlockDivision+
}
ParagraphsNoNumber =
  element paragraphs {
    MetaDataTitle,
    Index*,
    BlockStatementNoCaption+
}
```

#### 6 Specialized Divisions

We add specialized divisions, which may appear within any of the above divisions. Titles will be provided as defaults.

```
\langle 6 \text{ Specialized divisions} \rangle \equiv
ReadingQuestions =
    element reading-questions {
        MetaDataAltTitleOptional,
        IntroductionDivision?,
        Exercise+,
        ConclusionDivision?
    }
Exercises =
    element exercises {
        MetaDataAltTitleOptional,
        IntroductionDivision?,
             (Exercise | ExerciseGroup)+ |
            Subexercises+
        ConclusionDivision?
    }
Subexercises =
    element subexercises {
        MetaDataAltTitleOptional,
        IntroductionDivision?,
        (Exercise | ExerciseGroup)+,
        ConclusionDivision?
    }
Solutions =
    element solutions {
        MetaDataAltTitleOptional,
        attribute inline {text}?,
        attribute divisional {text}?,
        attribute project {text}?,
        attribute admit {"all"|"odd"|"even"}?,
        IntroductionDivision?,
        ConclusionDivision?
    }
References =
    element references {
        MetaDataAltTitleOptional,
```

```
IntroductionDivision?,
    BibliographyItem+,
    ConclusionDivision?
}
Glossary =
    element glossary {
        MetaDataAltTitleOptional,
        HeadNote?,
        GlossaryItem+
}
```

## 7 Solutions (experimental)

The solutions division can now have additional attributes: @scope, @reading, and @worksheet. We collect these three here.

```
⟨7 Solutions (experimental)⟩ ≡

Solutions |=
    element solutions {
        MetaDataAltTitleOptional,
        attribute inline {text}?,
        attribute divisional {text}?,
        attribute worksheet {text}?,
        attribute reading {text}?,
        attribute scope {text}?,
        attribute admit {"all"|"odd"|"even"}?,
        IntroductionDivision?,
        ConclusionDivision?
}
```

#### 8 Printout Divisions

A printout division (currently only a <worksheet>) is a specialized division, allowing for some additional control of spacing and page delineation, to allow for workspace.

The attributes on a printout include margin information to control layout. Inside a printout we can have either a number of page> elements that holding the content or just the content itself.

The contents of a printout can include the same blocks as a division, namely BlockDivision.

```
⟨8 Printout⟩ ≡

PrintoutAttributes =
   attribute margin { text }?,
   attribute top { text }?,
   attribute bottom { text }?,
   attribute right { text }?,
   attribute left { text }?
```

```
PrintoutBlock =
    BlockStatement | Remark | Computation | Theorem | Proof | Definition |
    Axiom | Example | PrintoutExercise | Project |
    Poem | Assemblage | ListGenerator | Fragment |
    PrintoutSideBySide
# Allow exercise in sidebyside
PrintoutSideBySide =
    element sidebyside {
        SidebySideAttributes,
            Figure |
            Poem |
            Tabular |
            Image |
            Video |
            Program |
            Console |
            Paragraph |
            Preformatted |
            List |
            Stack |
            PrintoutExercise |
            PrintoutTask
        )+
# Exercises and tasks can have workspace:
PrintoutExercise =
    element exercise {
        MetaDataTitleOptional,
        attribute number {text}?,
        attribute workspace {text}?,
        (
        ExerciseBody |
        (StatementExercise, Hint*, Answer*, Solution*) |
        (IntroductionText?, WebWork, ConclusionText?) |
        (IntroductionStatement?, PrintoutTask+, ConclusionStatement?)
    }
PrintoutTask =
    element task {
        MetaDataTitleOptional,
        attribute workspace {text}?,
        (
            BlockStatement+ |
            (Statement, Hint*, Answer*, Solution*) |
            (IntroductionStatement?, PrintoutTask+, ConclusionStatement?)
        )
    }
# Page can contain a printout block or be empty
Page =
    element page {
        PrintoutBlock+ | empty
```

```
}
# Main worksheet definition
Worksheet =
    element worksheet {
        PrintoutAttributes,
        MetaDataAltTitleOptional,
        (Objectives? & IntroductionDivision?),
        (Page+ | PrintoutBlock+),
        (Outcomes? & ConclusionDivision?)
}
# Printout currently just means a Worksheet, but could be extended later.
Printout =
    Worksheet
```

#### 9 Handouts (experimental)

A handout is a specialized division very similar to a worksheet, allowing for some additional control of spacing, to allow for workspace.

The attributes on a handout include margin information to control layout, just like worksheets. Also like worksheets, a handout we can contain either a number of <page> elements that holding the content or just the content itself.

The contents of a handout can include the same blocks as a division, namely BlockDivision. Any such division can get a @workspace attribute. This is currently not implemented in the schema (stable or experimental), but the plan is to allow @workspace to be placed on any element that will be respected inside a handout, treating this as a hint that will be ignored when not inside a printout.

Note: when handouts moves to the stable schema, we will need to go to every division and for the option of an unstructured division, include Worksheet and Handout as separate elements so an unstructured division can have one of each.

```
# Main handout definition
Handout =
    element handout {
        PrintoutAttributes,
        MetaDataAltTitleOptional,
        (Objectives? & IntroductionDivision?),
        (Page+ | PrintoutBlock+),
        (Outcomes? & ConclusionDivision?)
    }
# Add Handout to Printout options
Printout |=
    Handout
```

## 10 Paragraphs

Most PreTeXt elements are about delineating structure. What you actually write happens in very few places. Principally paragraphs, but also titles, captions, index headings, and other short bursts. The shorter the burst, the more

likely the text will be recycled in other places (Table of Contents, List of Figures, or Index perhaps). And the more text gets re-purposed, the more care we need to take with its contents.

Simple text is simply runs of characters, some of which is accomplished with empty elements. This is used for names of people, etc. It should not be confused with the RELAX-NG keyword text which matches runs of (Unicode) characters, with no intervening markup. So the latter is used for things like URLs, internal identifiers, configuration parameters, and so on.

**Short text** is used for titles, subtitles, names, index headings, and so on. It allows a variety of characters, font styling, groupings, and convenience constructions. It does not allow for references, nor anything that typographically requires more than the linearity of a sentence. In other words, no lists, no images, no tables, no displayed equations. Because of the potential for movement, we also do not include footnotes within short text.

Long text is everything that is short text, but also allows for references, both external (internet URLs) and internal (cross-references). It is used for the content of footnotes and captions. The WeBWorK variant allows for variables in inline mathematics.

```
\langle 10 \text{ Running text} \rangle \equiv
TextSimple = mixed {
    Character* }
TextShort = mixed { (
    Character |
    Generator |
    Verbatim |
    Group |
    MathInline |
    Music)* }
TextLong = mixed { (
    Character |
    Generator I
    Verbatim |
    Group |
    MathInline |
    Music I
    Reference |
    WWVariable)* }
```

A paragraph is a key bottleneck between structure and prose. You can use a variety of constructs in a paragraph, and you may use a paragraph in many places. So the name of the element is very simple, just a p. Now you can include footnotes, display mathematics, display verbatim text, and lists. Note that a list can *only* occur in a paragraph, so to make nested lists you must structure a list item of the exterior list with a paragraph to contain the interior list. A paragraph can contain some metadata, like index entries and mathematical notation. It does not have a title, nor is it ever numbered. It can be the target of a cross-reference, but only with some care.

A **lined paragraph** is a variant, for use when the line-by-line structure is necessary. The WeBWorK variant of a p element allows for using the var element as an answer blank or generated content, possibly inside mathematics, and possibly inside lists.

Note: A paragraph effectively could have the MetaDataTarget pattern, ex-

cept that we allow index elements (<idx>) to go anywhere within the paragraph.

 $\langle 11 \text{ Paragraphs} \rangle \equiv$ 

```
TextParagraph = mixed { (
    Character |
    Generator |
    Verbatim |
    Group |
    WWVariable |
    MathInline |
    Music |
    Reference I
    CodeDisplay |
    MathDisplay |
    List |
    Footnote |
    Notation |
    Index)* }
Paragraph =
    element p {
        UniqueID?,
        LabelID?,
        Component?.
        TextParagraph
    }
ParagraphLined =
    element p {
        UniqueID?,
        LabelID?,
        Component?,
        element line {TextShort}+
    }
```

Fundamentally PreTeXt allows for conversion to other markup languages, such as IATEX or HTML, and of course XML is a syntax for designing a markup vocabulary. As such, certain characters traditionally found on keyboards have been co-opted for special purposes. And once you actually want one of those special characters, you need an escape character to indicate a "normal" use. For these reasons, certain characters have empty elements to represent them.

Special characters for XML are the ampersand, less than, greater than, single quote and double quote: &, <, >, ', ". The ampersand is the escape character for XML. In practice, the first two characters are the most important, since processing of your XML will be confused by any attempt to use them directly. So in regular text (not mathematics, not verbatim), always use the the escaped versions: &amp;, &lt;, and perhaps &gt;.

See below for elements that can be used to form *groupings* with left and right delimiters. For example, a simple quotation should use a left double quote and a right double quote, and these characters should look different (so-called **smart** quotes). Notice that a keyboard only has a single **dumb** quote. If you need these characters *in isolation* (i.e., not in pairs), these elements are the best way to ensure you get what you want in all possible conversions. Note that left and right braces , {, } ("curly brackets"); brackets, [, ]; may be

used directly. To create individual, left or right, create angle brackets us the elements here, not the keyboard characters (which are different).

```
\langle 12 \text{ Delimiter characters} \rangle \equiv
```

```
Character =
    element lsq {empty} |
    element rsq {empty} |
    element rq {empty} |
    element lq {empty} |
    element ldblbracket {empty} |
    element rdblbracket {empty} |
    element langle {empty} |
    element rangle {empty}
```

A space is a space. But sometimes you want a space between two associated items which will not get split across two lines (e.g., Chapter 23). An element will create a **non-breaking space** using the right technique for the conversion at hand.

There is a variety of dashes of various lengths. Use the keyboard character for a **hyphen**, use an **ndash** to separate a range of numbers or dates, and use an **mdash** as punctuation within a sentence to isolate a clause. These are implemented differently for different conversions, so their use is strongly encouraged.

```
⟨13 Dash characters⟩ ≡

Character |=
   element nbsp {empty} |
   element ndash {empty} |
```

element mdash {empty}

We define a few characters to help with simple arithmetic expressions authored within regular text. (Perhaps you are writing a novel with PreTeXt.) These are for simple uses in regular text, not for actual mathematics, which is described later. The **solidus** is slightly different from the **slash** found on a keyboard and is used for fractions and ratios. The <minus/> is for subtraction and negation, and is not a hyphen or dash. An **obelus** is better known as a division sign. <degree/>, <prime/>, and <dblprime/> are designed for specifying coordinates in degrees, minutes, and seconds. Use the unambiguous + keyboard character for addition.

```
\langle 14 \text{ Arithmetic characters} \rangle \equiv
```

```
Character |=
    element minus {empty} |
    element times {empty} |
    element solidus {empty} |
    element obelus {empty} |
    element plusminus {empty} |
    element degree {empty} |
    element prime {empty} |
```

The following are largely conveniences. They are typically not available on keyboards, and their implementations for various conversions can involve some subtleties. Again, their use is encouraged for the best quality output.

```
\langle 15 \text{ Exotic characters} \rangle \equiv
```

```
CopyrightCharacter =
element copyright {empty}
Character |=
element ellipsis {empty} |
element midpoint {empty} |
element swungdash {empty} |
element permille {empty} |
element pilcrow {empty} |
element section-mark {empty} |
element copyleft {empty} |
CopyrightCharacter |
element registered {empty} |
element trademark {empty} |
element phonomark {empty} |
element phonomark {empty} |
element servicemark {empty}
```

Icons are available through a @name attribute, which is meant to usually be more semantic than just a description of the picture, though that may sometimes be the case. These are intended for use when describing elements of computer interfaces. Icons which are decorative should be supplied as part of styling, not as part of the source language.

```
⟨16 Icon characters⟩ ≡

Character |=
   element icon {
      attribute name {text}
   }
```

The <kbd> element will produce something akin to a calculator key or a keyboard key. It may have (simple) content, which will be reproduced as the label of the key, or it may have a @name attribute which describes a key that looks more like a graphic, such as an arrow key.

```
⟨17 Keyboard characters⟩ ≡

Character |=
   element kbd {
        (text | attribute name {text})
   }
```

We support musical notation as if they were characters: accidentals, scale degrees, notes, and chords. Implementation of these is about as complicated as inline mathematical notation, hence they have identical rules about placement.

```
\langle 18 \text{ Music characters} \rangle \equiv
\text{MusicFlat =}
\text{element flat {empty}}
```

```
MusicSharp =
    element sharp {empty}
Music =
    element doublesharp {empty} |
    MusicSharp |
    element natural {empty} |
    MusicFlat |
    element doubleflat {empty} |
    element scaledeg {"0"|"1"|"2"|"3"|"4"|"5"|"6"|"7"|"8"|"9"|"10"} |
    element timesignature {
         attribute top {text},
         attribute bottom {text}
    } |
    element n {
         attribute pc {
             "A"|"B"|"C"|"D"|"E"|"F"|"G"|"a"|"b"|"c"|"d"|"e"|"f"|"g"|
             "1"|"2"|"3"|"4"|"5"|"6"|"7"|"8"|"9"|"10"
         attribute acc {"doublesharp"|"sharp"|"flat"|"doubleflat"}?,
         attribute octave {"1"|"2"|"3"|"4"|"5"}?
    } |
    element chord {
         attribute root {text}?,
         attribute mode {text}?,
         attribute bps {text}?,
         attribute bass {text}?,
         attribute suspended {"yes"|"no"}?,
         attribute parentheses {"yes"|"no"}?,
         element alteration {
             (TextSimple |
             MusicSharp |
             MusicFlat)*
         }*
    }
\langle 19 \text{ Characters} \rangle \equiv
(Dash characters 13 [13])
(Delimiter characters 12 [13])
(Arithmetic characters 14 [13])
(Exotic characters 15 [14])
(Icon characters 16 [14])
(Keyboard characters 17 [14])
(Music characters 18 [14])
There are empty elements to generate certain items, like the date, or names of
commonly referenced tools, such as PreTeXt itself. These include some com-
mon Latin abbreviations, for the purpose of handling the periods properly
in conversions to LATEX.
\langle 20 \text{ Text generators} \rangle \equiv
Generator =
    element today {empty} |
    element timeofday {empty} |
    element tex {empty} |
```

```
element latex {empty} |
element xetex {empty} |
element xelatex {empty} |
element pretext {empty} |
element prefigure {empty} |
element webwork {empty} |
element ad {empty} |
element am {empty} |
element bc {empty} |
element ca {empty} |
element eg {empty} |
element etal {empty} |
element etc {empty} |
element ie {empty} |
element nb {empty} |
element pm {empty} |
element ps {empty} |
element vs {empty} |
element viz {empty}
```

A fillin blank is not really a character, but maybe a really long, low dash? The characters attribute controls the length. It is atomic, indivisible, and content-less, like all the other characters. fillin is also unusual due to its allowed use within mathematics.

```
⟨21 Fill-in blank character⟩ ≡
FillInText =
    element fillin {
        attribute characters {xsd:integer}?,
        attribute rows {xsd:integer}?,
        attribute cols {xsd:integer}?,
        empty
    }
Generator |=
    FillInText
```

A large class of similarly indivisible items are units on physical quantities. The <quantity> element is allowed to be empty, and the code should silently produce no output. Expressing non-emptiness here might get a bit messy, so a Schematron warning could be a good alternative.

```
⟨22 SI units⟩ ≡

UnitSpecification =
    attribute prefix {text}?,
    attribute base {text},
    attribute exp {xsd:integer}?

Generator |=
    element quantity {
        element mag {text}?,
        element unit {UnitSpecification}*,
        element per {UnitSpecification}*
}
```

Some markup is for just ASCII characters, in other words, unadorned verbatim text.

```
⟨23 Verbatim text⟩ ≡

Verbatim =
    element c {text} |
    Email |
    element pf {
        attribute language {text}?,
        text
    }
```

Simple markup is groupings of text that gets a different typographic appearance, either through font changes or through delimiters. Examples are emphasis or paired quotations, non-examples are cross-references or footnotes.

Abbreviations are sequences of characters that shorten some longer word or words (e.g. vs. for the Latin *versus*), initialisms are formed from the first letters of a sequence of words (e.g. HTML), acronyms are pronounceable as words (e.g. SCUBA).

```
⟨24 Abbreviations⟩ ≡

Group |=
    element abbr {TextSimple} |
    element acro {TextSimple} |
    element init {TextSimple}
```

 $\langle 25 \text{ Delimited groups} \rangle \equiv$ 

Notice that long text can be part of a grouping construction, and that long text can can contain a group construction. The effect is that these groupings can be nested arbitrarily deep.

```
Group |=
    element q {TextLong} |
    element sq {TextLong} |
    element angles {TextLong} |
    element dblbrackets {TextLong}
\langle 26 \text{ Highlighted groups} \rangle \equiv
Group |=
    element em {TextLong} |
    element term {TextLong} |
    element alert {TextLong} |
    element pubtitle {TextLong} |
    element articletitle {TextLong} |
    element foreign {
       XMLLang?,
       TextLong
    }
\langle 27 \text{ Editing groups} \rangle \equiv
```

```
Group |=
   element delete {TextLong} |
   element insert {TextLong} |
   element stale {TextLong}
```

We use elements to get consistent typography when discussing PreTeXt itself. We could probably limit the content of these elements to lowercase letters and a hyphen. The definitions here will preclude any contained markup.

```
\langle 28 \text{ XML syntax groups} \rangle \equiv
Group |=
      element tag {text} |
      element tage {text} |
      element attr {text}
An empty taxon will match either version.
\langle 29 \text{ Taxonomic groups} \rangle \equiv
Group |=
      element taxon {
            attribute ncbi {xsd:integer}?,
            (
                  text |
                  (
                        element genus {text}?,
                        element species {text}?
            )
      }
\langle 30 \text{ Text groups} \rangle \equiv
\langle Abbreviations 24 [17] \rangle
(Delimited groups 25 [17])
\langle \text{Highlighted groups 26 [17]} \rangle
(Editing groups 27 [17])
\langle XML \text{ syntax groups 28 [18]} \rangle
\langle \text{Taxonomic groups 29 [18]} \rangle
```

#### 11 Mathematics

All mathematics appears inside paragraphs, and the syntax is that of LATEX, as supported by MathJax, whose supported commands and macros are meant to be very similar to those of the AMSMath package. Note that the content is typically unstructured, excepting "fill-in-the-blank", WeBWorK variables (see variants), and internal cross-references in multi-row display mathematics. Also, md and mdn are not targets of cross-references, though their rows can be. Fill-in blanks have a variant attribute @fill more suited for mathematics.

```
\langle 31 \text{ Mathematics} \rangle \equiv
```

```
FillInMath = element fillin {
                 (attribute fill{text}?|attribute characters {xsd:integer}?),
                 empty
MathInline =
    element m {
        mixed {(FillInMath | WWVariable)*}
    }
MathRow =
    element mrow {
        MetaDataTarget,
        (
            attribute number {"yes" | "no"} |
            attribute tag {"star" | "dstar" | "tstar" |
                            "dagger" | "ddagger" | "tdagger" |
                            "daggerdbl" | "ddaggerdbl" | "tdaggerdbl" |
                           "hash" | "dhash" | "thash" |
                            "maltese" | "dmaltese" | "tmaltese" }
        )?,
        attribute break {"yes" | "no"}?,
        mixed {(Xref | FillInMath | WWVariable)*}
MathIntertext = element intertext {TextLong}
MathDisplay =
    element me {
        mixed {(FillInMath | WWVariable)*}
    } |
    element men {
        MetaDataTarget,
        mixed {(FillInMath | WWVariable)*}
    } |
    element md {
        attribute number {"yes" | "no"}?,
        attribute break {"yes" | "no"}?,
        attribute alignment {text}?,
        attribute alignat-columns {text}?,
        MathRow,
        (MathRow | MathIntertext)*
    } |
    element mdn {
        attribute number {"yes" | "no"}?,
        attribute break {"yes" | "no"}?,
        attribute alignment {text}?,
        attribute alignat-columns {text}?,
        MathRow,
        (MathRow | MathIntertext)*
    }
```

## 12 Mathematics (experimental)

We include some additions to math elements, including allowing xrefs inside displayed math.

```
\langle 32 \text{ Mathematics (experimental)} \rangle \equiv
```

```
MathDisplay |=
    element me {
        MetaDataTarget?,
        mixed {(Xref | FillInMath | WWVariable)*}
    } |
    element men {
        MetaDataTarget?,
        mixed {(Xref | FillInMath | WWVariable)*}
    } |
    element md {
        attribute number {"yes" | "no"}?,
        attribute break {"yes" | "no"}?,
        attribute alignment {text}?,
        attribute alignat-columns {text}?,
        MathRow,
        (MathRow | MathIntertext)*
    } |
    element mdn {
        attribute number {"yes" | "no"}?,
        attribute break {"yes" | "no"}?,
        attribute alignment {text}?,
        attribute alignat-columns {text}?,
        MathRow,
        (MathRow | MathIntertext)*
    }
```

#### 13 Blocks

A **text block** is very similar to a paragraph. It can be an actual paragraph, a sequence of paragraphs enclosed as a block quote (with attribution, perhaps), or a large chunk of unformatted text presented typically in a monospace font. Certain "atomic" objects, such as an <image> may be placed as peers of paragraph-like objects.

A statement block is used in statements. What are those? Theorems have statements, exercises have statements, questions have statements. Some of these blocks with statements also have peers of statements that are proofs, hints, answers, and solutions. In statements, and their peers, we include text blocks, captioned items, asides, side-by-side layouts, and Sage computations, but exclude many of the numbered and titled division blocks. A slight extension is a solution block, which is everything that can go in a <statement>, plus one or more proof>, only as part of a <hint>, <answer>, or <solution>.

A division block includes text blocks, statement blocks, plus topical chunks of text that can have numbered headings or numbered captions, with optional titles, and are set apart slightly from the surrounding narrative. These are placed mostly as children of divisions, and so one cannot contain another. They certainly contain paragraphs, and all that goes into them, such as mathematics (inline and display) and figures (and other captioned items). The sidebyside element can be used to illustrate a division block with a variety of images and displayed text in flexible layouts.

A <fragment> is used for literate programming, and is numbered, so it is allowed places where other numbered items go.

Other division blocks include poem, aside, and assemblage. These are never numbered, but can have titles. The list-of mechanism is a convenience device to automatically create lists of contents, and so we leave surrounding divisional structure to the author. A sidebyside, and its cousin, sbsgroup, are strictly layout devices. The sage element is unique for its possibilities in certain electronic formats.

```
\langle 33 \text{ Blocks} \rangle \equiv
BlockText =
    Paragraph | BlockQuote | Preformatted |
    Image | Video | Program | Console | Tabular
BlockStatementNoCaption =
    BlockText | Aside |
    SideBySideNoCaption | SideBySideGroupNoCaption
BlockStatement =
    BlockText |
    Figure | Aside |
    SideBySide | SideBySideGroup | Sage
BlockSolution =
    BlockStatement | Proof
BlockDivision =
    BlockStatement |
    Remark | Computation | Theorem | Proof | Definition |
    Axiom | Example | Exercise | Project |
    Poem | Assemblage | ListGenerator | Fragment
```

Blocks are often structured, in a light way. Hints, answers, and solutions adorn exercises, examples, and projects. A simple introduction or conclusion is sometimes useful. A prelude or postlude are authored inside a block and so are associated with it. But they are presented before and after the block visually. An interlude will be used between the statement of a theorem and its proof.

When a block is structured to allow some of the ancillary parts, a statement element is used to structure the main part. Hints, answers, and solutions can be the target of cross-references, but do not get author-supplied titles.

 $\langle 34 \text{ Common components of blocks} \rangle \equiv$ 

```
Prelude =
    element prelude {BlockText+}
Interlude =
    element interlude {BlockText+}
Postlude =
    element postlude {BlockText+}
Statement =
    element statement {
        BlockStatement+
    }
Hint =
    element hint {
        MetaDataTitleOptional,
        BlockSolution+
    }
```

```
Answer =
    element answer {
        MetaDataTitleOptional,
        BlockSolution+
    }
Solution =
    element solution {
        MetaDataTitleOptional,
        BlockSolution+
    }
```

#### 14 Introductions, Conclusions, and Headnotes

The introduction and conclusion containers can be used in a variety of other structured elements. They come in three levels, according to what they can contain, and are meant to be consonant with their surroundings. As children of a division, they may carry a title, which in turn allows them to be cross-referenced by that text.

A <headnote> is like an <introduction>, but does not have a symmetric concluding element, and is typically meant for specialized divisions, such as a <glossary>.

```
\langle 35 \text{ Introductions, conclusions, headnotes} \rangle \equiv
IntroductionText =
    element introduction {BlockText+}
ConclusionText =
    element conclusion {BlockText+}
IntroductionStatementNoCaption =
    element introduction {BlockStatementNoCaption+}
ConclusionStatementNoCaption =
    element conclusion {BlockStatementNoCaption+}
IntroductionStatement =
    element introduction {BlockStatement+}
ConclusionStatement =
    element conclusion {BlockStatement+}
IntroductionDivision =
    element introduction {
        MetaDataTitleOptional,
        BlockDivision+
ConclusionDivision =
    element conclusion {
        MetaDataTitleOptional?,
        BlockDivision+
    }
HeadNote =
    element headnote {BlockStatementNoCaption+}
```

#### 15 References

There are a variety of referencing mechanisms, external references, internal cross-references, index entries, and specialized support for a table of mathe-

matical notation.

```
\langle 36 \text{ Cross-references} \rangle \equiv
XrefTextStyle =
    "local" | "global" | "hybrid" | "type-local" | "type-global" |
    "type-hybrid" | "phrase-global" | "phrase-hybrid" |
    "title" | "custom"
Reference = Url | Xref
Url =
    element url {
        attribute href {text},
        attribute visual {text}?,
        TextShort?
    }
Xref =
    element xref {
             (
                 attribute ref {text} |
                 (attribute first {text}, attribute last {text}) |
                 attribute provisional {text}
             ),
             attribute text { XrefTextStyle }?,
             attribute detail {text}?,
             TextShort
NotationDescription =
    element description {
        TextShort
    }
Notation =
    element notation {
        element usage {MathInline},
        NotationDescription
    }
```

Footnotes are especially dangerous. They should contain quite a bit of content, and should be targets of cross-references. So the content is not as expansive as a regular paragraph, which is possibly too restrictive.

```
⟨37 Footnotes⟩ ≡

Footnote =
    element fn {
        MetaDataTarget,
        TextLong
    }
```

Index entries have two forms, simple and structured. The start and finish attributes are meant to use xml:id to create an index range that crosses XML boundaries. (Replace principal tags with idx/h/h.)

The actual index is generated within the  $\leq$ index> division via the index-list element.

Note that we might point to another index entry as part of a "see also" mechanism.

```
\langle 38 \text{ Index entries} \rangle \equiv
IdxHeading =
    element h {
        attribute sortby {text}?,
        TextShort
    }
Index =
    element idx {
        MetaDataTarget,
        attribute sortby {text}?,
        attribute start {text}?,
        attribute finish {text}?,
             TextShort
             IdxHeading,
             IdxHeading?,
             IdxHeading?,
             (element see {TextShort} | element seealso {TextShort})?
IndexList = element index-list {empty}
```

## 16 Objectives

A division may lead (first) with an optional list of objectives for the division and may be followed by a (final) optional list of outcomes. The element names are only chosen to reflect a pre- and post- behavior and so could be used for objectives, outcomes, and standards in a variety of ways.

```
Objectives =
    element objectives {
        MetaDataTitleOptional,
        IntroductionText?,
        List,
        ConclusionText?
    }
Outcomes =
    element outcomes {
        MetaDataTitleOptional,
        IntroductionText?,
        List,
        ConclusionText?
}
```

 $\langle 39 \text{ Objectives and outcomes} \rangle \equiv$ 

## 17 Block Quotes

These are a run of paragraphs, but may optionally have an attribution.

```
⟨40 Block quotes⟩ ≡

BlockQuote =
    element blockquote {
        MetaDataTitleOptional,
        Paragraph+,
        Attribution?
    }

SimpleLine =
    element line {TextSimple}

ShortLine =
    element line {TextShort}

LongLine =
    element line {TextLong}
```

#### 18 Verbatim Text

Large blocks of verbatim material, rather than just little bits in a sentence. A code display, cd, is an analog of a math display, and meant to be used *within* a paragraph, either as a single line of text, or optionally structured as several lines by using code lines, cline. pre is a block, which preserves line breaks and sanitizes whitespace to the left. It can be optionally structured as code lines. It should be thought of as a monospace analogue of a "regular" paragraph, minus indentation and automatic line-breaking. A program> maybe structured with a <code> element, or simply text.

```
\langle 41 \text{ Verbatim displays} \rangle \equiv
CodeLine =
    element cline {text}
CodeDisplay =
    element cd {
        attribute latexsep {text}?,
        (text | CodeLine+)
Preformatted =
    element pre {
        text | CodeLine+
ConsoleOutput =
    element output {text}
ConsoleInput =
    element input {
        attribute prompt {text}?,
        attribute continuation {text}?,
        text
    }
Console =
    element console {
        Component?,
        attribute prompt {text}?,
        attribute continuation {text}?,
        attribute width {text}?,
```

```
attribute margins {text}?,
            ConsoleInput,
            ConsoleOutput?
        )+
    }
ProgramPreamble =
    element preamble {
        attribute visible {"yes"|"no"}?,
        text
ProgramCode = element code {text}
ProgramPostamble =
    element postamble {
        attribute visible {"yes"|"no"}?,
    }
ProgramTests =
    element tests {
        attribute visible {"yes"|"no"}?,
        (
            text
            element iotest {
                element input {text},
                element output {text}
            }+
        )
    }
ProgramStdin =
    element stdin {
        text
    }
CodelensCheckpoint =
    element checkpoint {
        attribute line {text},
            attribute answer {text}
            attribute answer-variable {text}
        element prompt {BlockText+},
        element feedback {BlockText+}?
    }
Program =
    element program {
        Component?,
        LabelID?,
        UniqueID?,
        attribute width {text}?,
        attribute margins {text}?,
        attribute autorun {"yes"|"no"}?,
        attribute chatcodes {"yes"|"no"}?,
        attribute codelens {"yes"|"no"}?,
```

```
attribute starting-step {"yes"|"no"}?,
    attribute compiler-args {text}?,
    attribute extra-compiler-args {text}?,
    attribute database {text}?,
    attribute add-files {text}?,
    attribute compile-also {text}?,
    attribute download {"yes"|"no"}?,
    attribute hidecode {"yes"|"no"}?,
    attribute highlight-lines {text}?,
    attribute include {text}?,
    attribute filename {text}?,
    attribute interactive {"codelens"|"activecode"}?,
    attribute interpreter-args {text}?,
    attribute language {text}?,
    attribute line-numbers {"yes"|"no"}?,
    attribute linker-args {text}?,
    attribute timelimit {text}?,
        text
            ProgramPreamble?,
            ProgramCode,
            ProgramPostamble?,
            ProgramTests?,
            ProgramStdin?,
            CodelensCheckpoint*
    )
}
```

#### 19 Lists

Are complicated. Maybe we need a special type of paragraph which does not allow nesting a description list down into some other list?

As a container, the lists themselves get no metadata. But the numbered or titled list items do get metadata. To point to an entire list, make it a **named list** and point to that.

```
element ol {
    Component?,
    attribute cols {"2"|"3"|"4"|"5"|"6"}?,
    attribute marker {text}?,
    ListItem+
} |
element ul {
    Component?,
    attribute cols {"2"|"3"|"4"|"5"|"6"}?,
    attribute marker {"disc" | "circle" | "square" | ""}?,
    ListItem+
} |
element dl {
    Component?,
    attribute width {"narrow" | "medium" | "wide"}?,
    DefinitionListItem+
}
```

#### 20 Definitions

Definitions are special, there is nothing else quite like them. A statement, no proof, and also a natural place for notation entries.

```
⟨43 Definitions⟩ ≡
DefinitionLike =
    MetaDataTitleOptional,
    Notation*,
    Statement
Definition =
    element definition {DefinitionLike}
```

## 21 Theorems, And Other Results

Theorems, corollaries, lemmas — they all have statements, and should have proof(s). Otherwise they are all the same. A proof may be divided with cases, in no particular rigid way, just as a marker of any number of different, non-overlapping portions of a proof. Titles can be used to describe each case, or implication arrows may be used (typically with a proof of an equivalence). A proof is also allowed to stand on its own as a block, independent of a structure like a theorem or algorithm.

```
⟨44 Theorems, and similar⟩ ≡

Case =
    element case {
        MetaDataTitleOptional,
        attribute direction {text}?,
        BlockStatement+
        }

Proof =
    element proof {
```

## 22 Proof-like (experimental)

We extend the types of elements that are types of proofs, as well as create a ProofLike named pattern for what can go in them.

```
⟨45 Proofs, and similar⟩ ≡
ProofLike =
   MetaDataTitleOptional,
   (BlockStatement | Case)+
Proof |=
   element proof {ProofLike} |
   element argument {ProofLike} |
   element justification {ProofLike} |
   element reasoning {ProofLike} |
   element explanation {ProofLike}
```

#### 23 Axioms and Other Mathematical Statements

Mathematical statements that do not have proofs (in other words, no proof is known, or a proof is not appropriate).

```
AxiomLike =
   MetaDataTitleCreatorOptional,
   Statement

Axiom =
   element axiom {AxiomLike} |
   element principle {AxiomLike} |
   element conjecture {AxiomLike} |
   element heuristic {AxiomLike} |
   element hypothesis {AxiomLike} |
   element assumption {AxiomLike}
```

 $\langle 46 \text{ Axioms, and similar} \rangle \equiv$ 

### 24 Projects and Activities

A favorite of Inquiry-Based Learning textbooks. Numbered independently. Possibly structured with task. Three different ways to structure this, we combine the second two so that the derived XML Schema (XSD) version is less-confusing to certain tools (e.g. the Red Hat XML schema validator used within VS Code).

```
\langle 47 \text{ Projects, and similar} \rangle \equiv
ProjectLike =
    MetaDataTitleOptional,
         (BlockStatement+) |
           Prelude?,
            (
               (Statement, Hint*, Answer*, Solution*) |
               (IntroductionStatement?, Task+, ConclusionStatement?) |
               (IntroductionText?, WebWork, ConclusionText?)
            ),
           Postlude?
        )
    )
Project =
    element activity {ProjectLike} |
    element investigation {ProjectLike} |
    element exploration {ProjectLike} |
    element project {ProjectLike}
Task =
    element task {
        MetaDataTitleOptional,
        (
             BlockStatement+ |
             (Statement, Hint*, Answer*, Solution*) |
             (IntroductionStatement?, Task+, ConclusionStatement?)
        )
    }
```

#### 25 Remarks and Other Comments

Really simple blocks, they do not have much structure, and so are just runs of paragraphs, though <figure>, , sting>, and <list> may be included.

```
⟨48 Remarks, and similar⟩ ≡

RemarkLike =
    MetaDataTitleOptional,
    BlockStatement+
Remark =
    element remark {RemarkLike} |
    element convention {RemarkLike} |
```

```
element note {RemarkLike} |
element observation {RemarkLike} |
element warning {RemarkLike} |
element insight {RemarkLike}
```

#### 26 Computations and Technology

Somewhat simple blocks, they do not have much structure, but can hold more than a Remark.

```
⟨49 Computation, and similar⟩ ≡

ComputationLike =
   MetaDataTitleOptional,
   BlockStatement+

Computation =
   element computation {ComputationLike} |
   element technology {ComputationLike} |
   element data {ComputationLike}
```

#### 27 Asides

An aside is a deviation from the narrative, and might physically move in the presentation (say, to a margin, or to a knowl). biographical and historical may be further developed.

```
⟨50 Asides, and similar⟩ ≡

AsideLike =
    MetaDataTitleOptional,
    BlockText+
Aside =
    element aside {AsideLike} |
    element biographical {AsideLike} |
    element historical {AsideLike}
```

## 28 Assemblages

Since an assemblage is meant to accumulate significant content (as a review or summary, or for initial presentation) lists are allowed here, an exception to their restriction to paragraphs. We are also mildly restrictive about what can be content here—in particular blocks are excluded, despite not strictly being blocks themselves.

```
⟨51 Assemblages⟩ ≡

Assemblage =
   element assemblage {
        MetaDataTitleOptional,
        (BlockText | SideBySideNoCaption | SideBySideGroupNoCaption)+
   }
```

#### 29 Figures, Tables, Listings and Named Lists

These are containers that all carry titles (mandatory and optional), captions for two, and numbers. They need to be filled with other (atomic) items, which we generally call **planar** due to their two-dimensional and rigid characteristics. These have also called **captioned items** in the code, even if not all allow a caption. The option for a lanscape orientation is only relevant for print, and not within a sidebyside.

```
\langle 52 \text{ Captioned and titled displays} \rangle \equiv
Caption =
    element caption {TextLong}
Landscape =
    attribute landscape {"yes" | "no"}
Figure =
    element figure {
         MetaDataCaption,
         Landscape?,
         (
              Image |
              Video |
              SideBySide |
              SideBySideGroup |
             MuseScore
         )
    } |
    element table {
         MetaDataAltTitle,
         Landscape?,
         Tabular
    } |
    element listing {
         MetaDataAltTitle,
         Landscape?,
         (
             Program |
              Console
         )
    } |
    element list {
         MetaDataAltTitle,
         Landscape?,
         IntroductionText?,
         List,
         ConclusionText?
    }
The guts of a table go in a tabular element.
\langle 53 \text{ Tabular display} \rangle \equiv
BorderThickness = "none" | "minor" | "medium" | "major"
BorderTop =
```

```
attribute top {BorderThickness}
BorderBottom =
    attribute bottom {BorderThickness}
BorderLeft =
    attribute left {BorderThickness}
BorderRight =
    attribute right {BorderThickness}
AlignmentHorizontal =
    attribute halign {"left" | "center" | "right" | "justify"}
AlignmentVertical =
    attribute valign {"top" | "middle" | "bottom"}
TableCell =
    element cell {
        AlignmentHorizontal?,
        BorderBottom?,
        BorderRight?,
        attribute colspan {text}?,
        (
            TextLong |
            LongLine+ |
            Paragraph+
        )
    }
TableRow =
    element row {
        attribute header {"yes" | "no" | "vertical"}?,
        AlignmentHorizontal?,
        AlignmentVertical?,
        BorderBottom?,
        BorderLeft?,
        TableCell+
    }
TableColumn =
    element col {
        AlignmentHorizontal?,
        BorderTop?,
        BorderRight?,
        attribute width {text}?
    }
Tabular =
   element tabular {
        Component?,
        attribute width {text}?,
        attribute margins {text}?,
        attribute row-headers {"yes" | "no"}?,
        AlignmentHorizontal?,
        AlignmentVertical?,
        BorderTop?,
        BorderBottom?,
        BorderLeft?,
        BorderRight?,
        TableColumn*,
        TableRow+
```

}

## 30 Figure (experimental)

```
We add tabular as a valid child of a figure.
```

```
⟨54 Figure (experimental)⟩ ≡
Figure |=
    element figure {
        MetaDataCaption,
        Tabular
}
```

#### 31 Side-By-Side Layout

Page width or screen width, both are at a premium. Height goes on forever (barring physical page breaks) and we have many devices for demarcating that flow. But sometimes you need to organize items horizontally, i.e. side-by-side. We place the components of a sidebyside into generic regions of specified width called **panels**.

This is a pure layout device. So you cannot title it, nor caption it. It does not admit a xml:id attribute, since you cannot make it the target of a cross-reference. Nor can you reference it from the index (but you can point to its surroundings from the index).

Because of its utility, it can go anywhere a block can go (i.e., as a child of a division) and it can go many other places as a sibling of a paragraph (such as to illustrate an example).

Note that widths give on a sidebyside override any width given to the components of the panels.

A <stack> allows non-captioned, non-titled elements to accumulate vertically in a single panel. It is a basic container.

A group of side-by-sides is designed to stack vertically with common controls on widths, etc. Its implementation is entirely experimental right now, even if we are relatively confident of the markup.

 $\langle 55 \text{ Side-by-side layouts} \rangle \equiv$ 

```
Component?,
    attribute margins {text}?,
    (attribute width {text} | attribute widths {text})?,
    (AlignmentVertical | attribute valigns {text})?
SideBySide =
    element sidebyside {
        SidebySideAttributes,
        (
            Figure |
            Poem |
            Tabular |
            Image |
            Video |
            Program |
            Console |
            Paragraph |
            Preformatted |
            List |
            Stack
        )+
SideBySideNoCaption =
    element sidebyside {
        SidebySideAttributes,
            Poem |
            Tabular |
            Image |
            Video |
            Program |
            Console |
            Paragraph |
            Preformatted |
            List |
            Stack
        )+
    }
SideBySideGroup =
    element sbsgroup {
        SidebySideAttributes,
        SideBySide+
SideBySideGroupNoCaption =
    element sbsgroup {
        SidebySideAttributes,
        SideBySideNoCaption+
    }
```

## 32 Images and Graphics

Raster, and described by languages, plus 100% duplicates. The WeBWorK variant is quite different.

Note: the ImageCode pattern allows an @xml:id attribute since it is used to

```
construct a filename.
\langle 56 \text{ Images} \rangle \equiv
Image = ImageRaster | ImageCode
ImageDescription = element description {(Paragraph | Tabular)+}
ImageShortDescription = element shortdescription {text}
ImageShortDescriptionCode = element shortdescription {
    (text | WWVariable)+
ImageRaster =
    element image {
        UniqueID?,
        Component?,
        attribute width {text}?,
        attribute margins {text}?,
        attribute rotate {text}?,
        attribute archive {text}?,
        attribute source {text},
          attribute decorative {"yes"} |
            attribute decorative {"no"}?,
               ImageShortDescription? &
              ImageDescription?
          )
        )
    }
CodeLatexImage =
    element latex-image {
        LabelID?,
        Component?,
        text
    }
ImageCode =
    element image {
        UniqueID?,
        Component?,
        attribute width {text}?,
        attribute margins {text}?,
        attribute archive {text}?,
          attribute decorative {"yes"} |
            attribute decorative {"no"}?,
              ImageShortDescriptionCode ? &
               ImageDescription? &
                CodeLatexImage |
                element asymptote {
                   LabelID?,
```

```
Component?,
                  text
                } |
                element sageplot {
                    LabelID?,
                    Component?,
                    attribute variant {'2d'|'3d'}?,
                    attribute aspect {text}?,
              )
           )
         )
        )
WWLatexImage = element latex-image {
  }
ImageWW =
    element image {
        attribute pg-name {text}?,
        attribute width {text}?,
          attribute decorative {"yes"} |
            attribute decorative {"no"}?,
              ImageShortDescriptionCode? &
              ImageDescription? &
              WWLatexImage?
            )
          )
        )
    }
```

# 33 Sage Code

```
Sage is integral.

⟨57 Sage code⟩ ≡

SageOutput = element output {text}
SageInput = element input {text}
Sage = element sage {
    Component?,
    attribute doctest {text}?,
    attribute tolerance {text}?,
    attribute auto-evaluate {'no'|'yes'}?,
    attribute language {text}?,
    attribute type {text}?,
    (SageInput, SageOutput?)?
}
```

# 34 Legacy Interactive Elements

Some specific interactive goodies. These are being phased-out in favor of a more general <interactive> element.

```
⟨58 Interactives⟩ ≡

MuseScore =
    element score {
        attribute musescoreuser {text},
        attribute musescore {text}
    }
}
```

# 35 Interactive Elements (experimental)

```
A general <interactive> element.
```

```
\langle 59 \text{ Interactives} \rangle \equiv
Interactive =
    element interactive {
        UniqueID?,
        LabelID?,
        Component?,
        attribute aspect { text }?,
        attribute width { text }?,
        attribute platform { text }?,
        attribute preview { text }?,
        attribute iframe { text }?,
        attribute source { text }?,
        attribute version { text }?,
        (
          (
             Slate |
            SideBySideNoCaption |
            SideBySideGroupNoCaption
          element instructions { mixed { MetaDataTitleOptional, BlockText } }? &
          element static { Image }?
        )
    }
Stack |=
    element stack {
            Tabular |
             Image |
            Video |
            Program
            Console |
            Paragraph |
            Preformatted |
```

```
List |
            Slate
        )+
    }
Slate =
    element slate {
        UniqueID?,
        LabelID?,
        Component?,
          JessieCodeAtt |
            attribute surface { text },
              attribute source { text } |
              attribute material { text }
            attribute aspect { text }?,
              Paragraph |
              Tabular |
              SideBySideNoCaption |
              SlateInput |
              element xhtml:button {
                attribute type { text },
                attribute id { text },
                text*
              }? |
              text*
           )*
         )
        )
    }
  JessieCodeAtt =
    attribute surface {"jessiecode"},
    attribute axis {"true" | "false"}?,
    attribute grid {"true" | "false"}?,
      attribute source {text} |
      text*
    )
  SlateInput =
    element input {
      attribute type {text}?,
      attribute value {text}?,
      attribute onkeypress {text}?,
      attribute onclick {text}?,
      attribute style {text}?
    }
# add Interactives where used
```

40

```
BlockStatement |= Interactive
Figure |= element figure { MetaDataCaption, Interactive }
SideBySide |= element sidebyside {
    SidebySideAttributes,
    (Interactive | Slate)+
}
SideBySideNoCaption |= element sidebyside {
    SidebySideAttributes,
    (Interactive | Slate)+
}
Exercises |= element exercises {
    MetaDataAltTitleOptional,
    IntroductionDivision?,
    (Exercise | ExerciseGroup)+ |
    Subexercises+ | Interactive
    ),
    ConclusionDivision?
}
```

#### 36 Audio and Video

Well, just video right now. The xml:id is not used as a target, but rather as a name for a static preview image that is auto-generated by the pretext script thumbnail file, hence optional. preview maybe be one of two reserved switches, or the filename of a static preview image.

Note: the Video pattern allows an @xml:id attribute since it is used to construct a filename for preview images ("poster"), especially when scraped.

```
\langle 60 \text{ Video and audio} \rangle \equiv
```

```
Video =
    element video {
        UniqueID?,
        LabelID?,
        Component?,
        attribute width {text}?,
        attribute margins {text}?,
        attribute aspect {text}?,
        attribute start {xsd:integer}?,
        attribute end {xsd:integer}?,
        attribute play-at {"embed" | "popout" | "select"}?,
        attribute preview {"default" | "generic" | text}?,
        (AttributesSourceFile | AttributesNetwork | AttributesYouTube |
         AttributesYouTubePlaylist | AttributesVimeo)
AttributesSourceFile =
    attribute source {text}
AttributesNetwork =
```

```
attribute href {text}
AttributesYouTube =
   attribute youtube {text}
AttributesYouTubePlaylist =
   attribute youtubeplaylist {text}
AttributesVimeo =
   attribute vimeo {text}
```

### 37 Poetry

```
Poems!
\langle 61 \text{ Poems} \rangle \equiv
AlignmentPoem = attribute halign {"left" | "center" | "right"}
PoemAuthor =
    element author {
        AlignmentPoem?,
        TextShort
    }
Poem =
    element poem {
        MetaDataTitleOptional,
        AlignmentPoem?,
        PoemAuthor?,
         (PoemLine+ | Stanza+)
    }
Stanza =
    element stanza {
        MetaDataTitleOptional,
        PoemLine+
    }
PoemLine =
    element line {
        attribute indent {xsd:integer}?,
        TextShort
    }
```

#### 38 Exercises

Inline, divisional, and WeBWorK. Exercises use task to structure parts, where before they used ordered lists for parts of a statement (to eventually be deprecated).

```
⟨62 Exercises⟩ ≡

ExerciseOrderedList =
    element ol {
        attribute cols {text}?,
        attribute marker {text}?,
        ExerciseListItem+
    }
```

```
ExerciseListItem = element li {
    MetaDataTarget,
    (TextParagraph | BlockText+)
ExerciseBody =
    (
        BlockStatement |
        ExerciseOrderedList
    )+
StatementExercise =
    element statement { ExerciseBody }
Exercise =
    element exercise {
        MetaDataTitleOptional,
        attribute number {text}?,
        ExerciseBody |
        (StatementExercise, Hint*, Answer*, Solution*) |
        (IntroductionStatement?, Task+, ConclusionStatement?) |
        (IntroductionText?, WebWork, ConclusionText?)
    }
ExerciseGroup =
    element exercisegroup {
        MetaDataTitleOptional,
        attribute cols {"2"|"3"|"4"|"5"|"6"}?,
        IntroductionStatementNoCaption,
        Exercise+,
        ConclusionStatementNoCaption?
    }
```

# 39 Exercises (experimental)

 $\langle 63 \text{ Exercises (experimental)} \rangle \equiv$ 

We can have exercises that are interactive, such as true/false, multiple choices, Parson's problems, etc.

```
MyOpenMath =
    MetaDataTitleOptional,
    IntroductionText?,
    element myopenmath {
        attribute problem {text},
        attribute params {text}?
    },
    ConclusionText?
TrueFalse =
    MetaDataTitleOptional,
    attribute number {text}?,
    element statement {
        attribute correct {"yes"|"no"},
        Paragraph
    },
```

```
Feedback?, Hint*, Answer*, Solution*
MultipleChoice =
    MetaDataTitleOptional,
    attribute number {text}?,
    StatementExercise,
    element choices {
        attribute randomize {"yes"|"no"}?,
        Choice+
    },
    Hint*, Answer*, Solution*
Choice =
    element choice {
        attribute correct {"yes"|"no"}?,
        ((mixed {BlockText?})
        | (StatementExercise, Feedback?))
    }
Parsons =
        MetaDataTitleOptional,
        attribute number {text}?,
        attribute language {text}?,
        attribute adaptive {"yes"|"no"}?,
        attribute indentation {text}?,
        StatementExercise,
        element blocks {
            attribute layout {"horizontal"}?,
            attribute randomize {"yes"|"no"}?,
            Block+
        },
        Hint*, Answer*, Solution*,
            element preamble {
                attribute indent {text}?,
                text
            }?,
            Program,
            element postamble {
                attribute indent {text}?,
                text
            }?
        )?
Block =
    element block {
        attribute order {xsd:integer}?,
        ((
            attribute correct {"yes"|"no"}?,
            mixed {BlockText?, CodeLine?}+
        ) |
            element choice {
                attribute correct {"yes"|"no"}?,
                mixed {BlockText?, CodeLine?}+
            }+
        ))
    }
```

```
Matching =
    MetaDataTitleOptional,
    attribute number {text}?,
    StatementExercise,
    Feedback?,
    element matches {
        Match+
    },
    Hint*, Answer*, Solution*
Match =
    element match {
        attribute order {xsd:integer}?,
        element premise {
            mixed {BlockText?}
        },
        element response {
            mixed {BlockText?}
    }
FreeResponse =
    MetaDataTitleOptional,
    attribute number {text}?,
    attribute attachment {"yes" | "no"}?,
    (ExerciseBody, Response?) |
    (StatementExercise, Response?, Hint*, Answer*, Solution*) |
    (IntroductionStatement?, Task+, ConclusionStatement?)
    )
Response =
    element response {empty}
# Selectable areas
Area =
    element area {
        attribute correct {"yes"|"no"}?,
        TextLong
TextLongAreas = mixed { (
      Area I
      Character |
      Generator |
      Verbatim |
      GroupAreas |
      MathInline |
      Music |
      Reference |
      WWVariable)* }
GroupAreas |=
    element q {TextLongAreas} |
    element sq {TextLongAreas}
TextParagraphAreas = mixed { (
  Character |
  Generator |
```

```
Verbatim |
  Group |
  WWVariable |
  MathInline |
 Music |
  Reference |
  CodeDisplay |
 MathDisplay |
  List |
  Footnote |
  Notation |
  Index |
  Area |
  GroupAreas)* }
ParagraphAreas =
    element p {
        UniqueID?,
        LabelID?,
        Component?,
        {\sf TextParagraphAreas}
    }
Areas =
   MetaDataTitleOptional,
    attribute number {text}?,
    StatementExercise,
    Feedback?,
    element areas {
      ParagraphAreas+
    },
    Hint*, Answer*, Solution*
# General feedback element
Feedback =
    element feedback {
        MetaDataTitleOptional,
        BlockSolution+
    }
# Include all exercise types in exercise and activity
Exercise |=
    element exercise {
        MyOpenMath |
        TrueFalse |
        MultipleChoice |
        Parsons |
        Matching |
        FreeResponse |
        Areas
ProjectLike |=
    MyOpenMath |
    TrueFalse |
    MultipleChoice |
    Parsons |
    Matching |
```

```
FreeResponse |
Areas
```

### 40 Bibliography

This is all stop-gap and will change radically. But it seems to work for now. So these rules should not be taken as definitive, at all.

```
\langle 64 \text{ Bibliography} \rangle \equiv
TextBib = mixed { (Character | MathInline)* }
BibliographyItem =
    element biblio {
        MetaDataTarget,
            attribute type {"raw"},
            (TextLong |
            Ibid |
            BibTitle |
            BibYear |
            BibJournal |
            BibNumber |
            BibVolume |
            BibNote)*
        ) |
            attribute type {"bibtex"},
            (BibTitle |
            BibAuthor |
            BibEditor |
            BibYear |
            BibJournal |
            BibNumber |
            BibVolume |
            BibSeries |
            BibPublisher |
            BibPages |
            BibNote)*
        ))
    }
Ibid = element ibid {empty}
BibYear = element year {text}
BibJournal = element journal { TextBib }
BibNumber = element number {text}
BibVolume = element volume {text}
BibTitle = element title {TextLong}
BibNote = element note {UniqueID?, Paragraph+}
BibAuthor = element author {text}
BibEditor = element editor {text}
BibSeries = element series {text}
BibPublisher = element publisher {text}
BibPages = element pages {
    (
```

```
attribute start {text},
  attribute end {text},
  empty
) |
(
  text
)
}
```

### 41 Glossary

A <glossary> is primarly built up as a sequence of "glossary items,", using the <gi> element, by analogy with list items.

```
⟨65 Glossary⟩ ≡

GlossaryItem =
    element gi {
        MetaDataTitle,
        BlockStatementNoCaption+
    }
```

### 42 Examples and Questions

```
Expository, but with solutions, etc. (Borrows from exercises and projects.)

⟨66 Examples, and similar⟩ ≡

ExampleLike =
    MetaDataTitleOptional,
    (
        (BlockStatement)+ |
        (Statement, Hint*, Answer*, Solution*) |
        (IntroductionStatement?, Task+, ConclusionStatement?)
    )

Example =
    element example {ExampleLike} |
    element question {ExampleLike} |
    element problem {ExampleLike}
```

#### 43 WeBWorK Exercises

Modified versions of various aspects to allow authoring WeBWorK exercises. Notes:

- Statements, hints and solutions do not require at least one paragraph, so may be just a table or figure (say).
- Are static and set elements mutually exclusive?
- Can the usage part of the var element be split across math and paragraphs?

```
\langle 67 \text{ WeBWorK} \rangle \equiv
WebWork = (WebWorkAuthored | WebWorkSource)
WebWorkSource =
    element webwork {
        attribute source {text}?,
        attribute seed {xsd:integer}?
WWDescription =
    element description {
        (
            TextSimple |
            SimpleLine+
    }
WebWorkAuthored =
    element webwork {
        (
            UniqueID?,
            LabelID?,
            Component?,
            attribute seed {xsd:integer}?,
            attribute copy {text}?,
            WWDescription?,
            WWMacros?,
            element pg-code {text}?,
                 (StatementExerciseWW, HintWW?, SolutionWW?)
                 (IntroductionText?, TaskWW+, ConclusionText?)
        ) |
        text
BlockStatementWW =
            Paragraph |
            Preformatted |
            Tabular |
            ImageWW
StatementExerciseWW =
    element statement {
        (BlockStatementWW|WWInstruction)+
    }
TaskWW =
    element task {
        MetaDataTitleOptional,
        (
            (StatementExerciseWW, HintWW?, SolutionWW?) |
            (IntroductionText?, TaskWW+, ConclusionText?)
        )
    }
WWMacros =
    element pg-macros {
        element macro-file {text}+
```

```
}
WWVariable =
    ## The WeBWorK "var" element appears in the RELAX-NG schema as a child of many elements, bu
    element var {
        (attribute name {text},
        attribute evaluator {text}?,
        attribute width {text}?,
        attribute category {
                             "angle" | "decimal" | "exponent"
                           | "formula" | "fraction" | "inequality"
                          | "integer" | "interval" | "logarithm"
                           | "limit" | "number" | "point"
                          | "syntax" | "quantity" | "vector"
                          }?,
        attribute form {"popup"|"buttons"|"checkboxes"|"none"}?) |
        (attribute form {"essay"},
        attribute width {text}?)
    }
WWInstruction =
    element instruction {TextShort}
HintWW =
    element hint {
        (BlockStatementWW)+
    }
SolutionWW =
    element solution {
        (BlockStatementWW)+
    }
```

# 44 Literate Programming

 $\langle 68 \text{ Literate programming} \rangle \equiv$ 

Literate programming is a technique for documenting programs, with code fragments rearranged to create a syntactically correct program. A root fragment is indicated by @filename which could have an @xml:id, otherwise the @xml:id is required.

```
Fragment =
    element fragment {
        (
            attribute xml:id {text}
        |
            (
            attribute filename {text},
            attribute xml:id {text}?
        )
    ),
    Title,
    (
        element code {text} |
        element fragref {
        attribute ref {text}
```

```
)+
}
```

### 45 Frequently Used

Frequently used items, with no natural place to associate them.

```
⟨69 Frequent constructions⟩ ≡
⟨Attribution 70 [50]⟩
⟨Metadata 71 [51]⟩
Used on the end of prefaces to "sign" them, and on block quotes.
⟨70 Attribution⟩ ≡

Attribution =
   element attribution {
        (TextLong | LongLine+)
   }
```

There is a handful of elements which describe an item, but do not necessarily get processed as content. Titles are an obvious example, and index entries are another. Here we isolate a few common patterns to use for consistency throughout.

Notes:

- Language tags go on the root element to affect variants of names of objects, like theorems.
- The xinlude mechanism may pass language tags down through the root element of included files to make them universally available.
- The xinclude mechanism inserts a @xml:base attribute on the root element of an included file. So we allow this attribute on any element that allows a title.
- The component attribute allows versions to be controlled by a publisher file.
- These are not unordered specifications since they contain several attributes, and we enforce a title, subtitle, <shorttitle>, <plaintitle>, creator, caption, idx order.
- MetaDataTarget is for items that are targets of cross-references, but without even optional titles. Since they will be knowled, they can appear in an index. But without the potential to be titled, we do not set them up as possible root elements of a file to xinclude.
- MetaDataTitle has a required <title>.
- MetaDataAltTitle has a required <title>, and allows optional <shorttitle> and <plaintitle>.
- MetaDataSubtitle implicitly has a required <title>, and allows optional <subtitle>, <shorttitle> and <plaintitle>.
- A <plaintitle> means no markup whatsoever in the content, this is what "plain" means.

- MetaDataLinedTitle and MetaDataLinedSubtitle are variants of the AltTitle
  or Subtitle versions for use on larger divisions with line> elements used
  to suggest line breaks in titles.
- MetaDataCaption implicitly has an optional title.
- Titles may contain external references (url) or internal cross-references (xref), but implementers need not make them active (i.e., they maybe text only), since titles are prone to migrating to other locations.

```
\langle 71 \text{ Metadata} \rangle \equiv
UniqueID =
    attribute xml:id {text}
LabelID =
    attribute label {text}
Component =
    attribute component {text}
Title =
    element title {TextLong}
LinedTitle =
    element title {LongLine+}
Subtitle =
    element subtitle {TextLong}
LinedSubtitle =
    element subtitle {LongLine+}
ShortTitle =
    element shorttitle {TextShort}
PlainTitle =
    element plaintitle {text}
Creator =
    element creator {TextShort}
XMLBase = attribute xml:base {text}
XMLLang = attribute xml:lang {text}
MetaDataTarget =
    UniqueID?,
    LabelID?,
    Component?,
    Index*
MetaDataTitle =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    Title,
    Index*
MetaDataAltTitle =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    Title,
```

```
ShortTitle?,
    PlainTitle?,
    Index*
MetaDataLinedTitle =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    (Title | LinedTitle),
    ShortTitle?,
    PlainTitle?,
    Index*
MetaDataSubtitle =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    Title,
    Subtitle?,
    ShortTitle?,
    PlainTitle?,
    Index*
MetaDataLinedSubtitle =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    (Title | LinedTitle),
    (Subtitle | LinedSubtitle)?,
    ShortTitle?,
    PlainTitle?,
    Index*
MetaDataTitleOptional =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    Title?,
    Index*
MetaDataAltTitleOptional =
    UniqueID?,
    LabelID?,
    Component?,
    XMLBase?,
    XMLLang?,
    (Title, ShortTitle?, PlainTitle?)?,
    Index*
MetaDataTitleCreatorOptional =
    UniqueID?,
    LabelID?,
```

```
Component?,
XMLBase?,
XMLLang?,
Title?,
Creator?,
Index*
MetaDataCaption =
UniqueID?,
LabelID?,
Component?,
XMLBase?,
XMLLang?,
Title?,
Caption,
Index*
```

#### 46 Miscellaneous

Provisional items, with uncertain futures.

```
\langle 72 \text{ Miscellaneous or uncertain} \rangle \equiv
```

### 47 Organizational Devices

A **list generator** is a convenient device. It can create appendices, or smaller table-of-contents at the start of divisions.

Notation can be automatically generated. We restrict its locations to appendices.

```
⟨73 List generator⟩ ≡

ListGenerator =
    element list-of {
        attribute elements {text},
        attribute scope {text}?,
        attribute divisions {text}?,
        attribute empty {"yes" | "no"}?
    }

NotationList =
    element notation-list {empty}
```

#### 48 Front Matter

Articles and books have material at the start, which gets organized in interesting ways. minilicense is very restrictive, shortlicense allows references (e.g. URLs). bibinfo is like a very small database whose content migrates to a titlepage and colophon if titlepage/titlepage-items or colophon/colophon-items are present. For HTML, titlepage means the page for the frontmatter, and for IATEX these items migrate to the half-title and title pages. Since it generally makes no sense as the target of a cross-reference, titlepage does not allow an @xml:id attribute.

Some notes about new additions to bibinfo.

- version might be useful for books (could be draft or preview for example) but is mainly for articles, where it's content could be "authors submitted version" or "revision 2." A book might have both a version and an edition, but editions don't really apply to articles.
- JATS has permissions but we have copyright. It seems like these have the same content.
- We introduce keywords (equivalent to JATS kwd-group) which contains a sequence of keyword elements. There can be multiple keywords elements, as this can be used for subject classifications, or author keywords, etc. Attributes on the keywords element can be used to distinguish these: @authority can be "msc" for Math Subject Classification, in which cas the <keywords> can also have @variant to specify the year version of the MSC. The default @authority is "author."
- To describe the financial support for the work, we use support. This can go in bibinfo directly or tied directly to an author or authors.
- Slideshows already have a <event>, which we make official here and use to describe a conference for which the work was prepared. JATS uses conference for this, and structures it with elements such as date, accronym, and similar, but we do not go that far.

```
\langle 74 \text{ Front matter} \rangle \equiv
ArticleFrontMatter =
    element frontmatter {
        MetaDataTitleOptional,
        Bibinfo,
        TitlePage,
        Abstract?
BookFrontMatter = element frontmatter {
        MetaDataTitleOptional,
        Bibinfo,
        TitlePage,
        ColophonFront?,
        Biography*,
        Dedication?,
        Acknowledgement?,
        Preface*
Bibinfo =
    element bibinfo {
             (Author+, Editor*)
             (Editor+)
        )?,
        ((Credit | ColophonCredit)* &
        Date? &
        Edition? &
        Keywords* &
        Support? &
```

```
Website? &
        Copyright?)
    }
TitlePage =
    element titlepage {
        element titlepage-items {empty}
Email = element email {text}
PersonName = element personname {TextSimple}
Affiliation =
    element affiliation {
        Department? &
        Institution? &
        Location?
    }
Department = element department {TextSimple | ShortLine+}
Institution = element institution {TextSimple | ShortLine+}
Support = element support {TextParagraph}
Location = element location {TextSimple | ShortLine+}
Keywords = element keywords {
    attribute authority {text}?,
    attribute variant {text}?,
    Title?,
    Keyword+
Keyword = element keyword {
    attribute primary {"yes"|"no"}?,
    TextSimple
Edition = element edition {text}
Event = element event {
    TextLong
}
Author =
    element author {
        attribute corresponding {"yes" | "no"}?,
        attribute xml:id {text}?,
        PersonName,
            (Department? & Institution? & Location?) |
            Affiliation+
        )?,
        Email?,
        Biography?,
        Support?
    }
Editor =
    element editor {
        PersonName,
        (
            (Department? & Institution? & Location?) |
            Affiliation+
        )?,
        Email?
```

```
}
Credit =
    element credit {
        Title,
        Author+
    }
Date =
    element date {
        mixed {(Character | Generator)*}
    }
Abstract =
    element abstract {
        MetaDataTarget,
        BlockText+
ColophonCredit = element credit {
        element role {TextShort},
        element entity {TextLong}
ShortLicense = element shortlicense {TextLong}
Website = element website {Url}
Copyright =
    element copyright {
        element year {TextShort},
        element holder {text},
        element minilicense {TextShort}?,
        ShortLicense?
    }
ColophonFront =
    element colophon {
        MetaDataTarget,
        element colophon-items {empty}
    }
Biography =
    element biography {
        MetaDataTitleOptional,
        (BlockStatementNoCaption | ParagraphsNoNumber)+
    }
Dedication =
    element dedication {
        MetaDataTitleOptional,
        (Paragraph|ParagraphLined)+
    }
Acknowledgement =
    element acknowledgement {
        MetaDataTitleOptional,
        (BlockStatementNoCaption | ParagraphsNoNumber)+
    }
Preface =
    element preface {
        MetaDataTitleOptional,
        (
            (
                (BlockStatementNoCaption | ParagraphsNoNumber)+,
```

### 49 Front matter (experimental)

A few simple tweaks to frontmatter elements.

We give an alternative definition of the two elements in the Colophon Front that are different.

```
⟨75 Front matter (dev)⟩ ≡

ShortLicense_X =
    element shortlicense {
        TextLong &
        Footnote*
    }

ShortLicense |= ShortLicense_X
Website_X = element website {
    element name {TextShort},
    element address {text}
}

Website |= Website_X
```

#### 50 Contributors

A single contributors element may be placed into a preface and is a list of contributor. It can be optionally preceded, or followed, by all the usual things that can go into any preface. An AuthorByline is a special instance of acknowledging a contributor on a division.

```
)?,
    Email?
}
Contributors =
    element contributors {
        Contributor+
    }
AuthorByline =
    element author {(TextSimple|Xref)}
```

#### 51 Back Matter

Articles and books have material at the end, structured as a sequence of appendix. A solutions division should be numbered and rendered as if it was one of the appendix, and so can mix-in in any order.

```
\langle 77 \text{ Back matter} \rangle \equiv
ArticleBackMatter =
    element backmatter {
        MetaDataTitleOptional,
        (ArticleAppendix|Solutions)*,
        References?,
        IndexDivision?,
        ColophonBack?
BookBackMatter =
    element backmatter {
        MetaDataTitleOptional,
        (BookAppendix|Solutions)*,
        References?,
        IndexDivision?,
        ColophonBack?
ColophonBack =
    element colophon {
        MetaDataTarget,
        (BlockText | SideBySideNoCaption | SideBySideGroupNoCaption)+
    }
```

#### 52 Document Information

The docinfo section is like a small database for the document.

```
DocInfo =
    element docinfo {
        XMLBase?,
        XMLLang?,
        Configuration+
}
```

 $\langle 78 \text{ Document information} \rangle \equiv$ 

```
(Brand logo 79 [59])
(Preambles 80 [59])
\langle \text{LAT}_{\text{FX}} \text{ macros } 81 \text{ [59]} \rangle
(Cross-reference text style 82 [59])
(Project initialism 83 [60])
(Feedback link 84 [60])
\langle \text{Element renaming } 85 \ [60] \rangle
(Image archives 86 [60])
\langle Author\ biographies\ 87\ [60] \rangle
(Numbering of part divisions 88 [61])
(Program optionsParsons options 89 [61])
A nice icon near the top of an electronic version is a nice touch, and can link
back to a project landing page.
\langle 79 \text{ Brand logo} \rangle \equiv
Configuration |=
     element brandlogo {
          attribute url {text}?,
          attribute source {text}
     }
We add some items which will become parts of preambles to support math
in LATEX syntax, <latex-image>, and <asymptote>. LATEX packages, and their
cousins, MathJax extensions, can be specified to support mathematics elements
(<m> and friends). Images specified by LATEX or Asymptote syntax sometimes
need extra information in their preambles.
\langle 80 \text{ Preambles} \rangle \equiv
Configuration |=
          element math-package {
               attribute latex-name {text},
               attribute mathjax-name {text}
          }*
Configuration |=
     element latex-image-preamble {text}
Configuration |=
     element asymptote-preamble {text}
Macros for LATEX are shared across implementations. This should move under
some general LATEX section, the name is too vague.
\langle 81 \text{ LATeX macros} \rangle \equiv
Configuration |=
     element macros {text}
The style of text used in a cross-reference (the xref element) is contained in
the source and uses the same per-item choices.
\langle 82 \text{ Cross-reference text style} \rangle \equiv
Configuration |=
     element
```

```
cross-references {
    attribute text { XrefTextStyle }
}
```

An initialism is a useful short version of a book title.

```
\langle 83 \text{ Project initialism} \rangle \equiv
```

```
Configuration |=
   element initialism {text}
```

Online versions can request feedback via a URL for some form. Maybe this should really be an href for consistency. There should be a device to provide text to go with the link.

```
⟨84 Feedback link⟩ ≡
FeedbackUrl = element url {text}
Configuration |=
    element feedback {
        FeedbackUrl
    }
```

Some elements can be renamed. This should be a rare event. Since the content of this element can (optionally) be specified in different languages, the <code>@xml:lang</code> attribute is appropriate.<sup>1</sup>

```
⟨85 Element renaming⟩ ≡

Configuration |=
    element rename {
        attribute element {text},
        attribute xml:lang {text}?,
        text
}
```

Image archives have some global specification. The from attribute gives a root for only working on a subtree of the document. The content is a comma-separated list of file extensions.

```
⟨86 Image archives⟩ ≡

Configuration |=
   element images {
      element archive {
         attribute from {text}?,
         text
      }+
   }
```

An author biography (or several) might be a paragraph or two each, or each one might be several pages. This style can be controlled.

 $\langle 87 \text{ Author biographies} \rangle \equiv$ 

https://www.w3.org/International/questions/qa-when-xmllang

```
Configuration |=
    element author-biographies {
         attribute length {"short" | "long"}
    }
Many aspects of numbering are configurable. These choices affect the numbers
printed, and so are an author's decision, and hence run with the source.
\langle 88 \text{ Numbering of part divisions} \rangle \equiv
Configuration |=
    element numbering {
         element division {
             attribute part {"decorative" | "structural"}
         }?
    }
Some global defaults can be set for programs and Parsons problems.
\langle 89 \text{ Program optionsParsons options} \rangle \equiv
Configuration |=
    element programs {
         attribute language {text}?,
         attribute compiler-args {text}?,
         attribute download {"yes"|"no"}?,
         attribute linenumbers {"yes"|"no"}?,
         attribute linker-args {text}?,
         attribute interpreter-args {text}?,
         attribute timeout {text}?
    }
Configuration |=
    element parsons {
         attribute language {text}?
    }
```

# 53 Document Information (experimental)

We extend the docinfo to include new elements. We add each to the Configuration group.

A textbook can have a blurb (roughly what you would expect on the back of the book), and optionally a @shelf that tells Runestone how to categorize the book.

```
\langle 90 \; \mathrm{Blurb} \rangle \equiv

Configuration |=
element blurb {
attribute shelf {text},
text
}

\langle 91 \; \mathrm{Document} \; \mathrm{ID} \rangle \equiv
```

#### 54 Hierarchical Structure

We collect all the specifications, roughly in a top-down order, so the generated schema files have a rational ordering to them, even if the order presented here is different.

```
\langle 93 \text{ Hierarchical Structure} \rangle \equiv
Root of file: pretext.rnc
grammar {
\langle \text{Start elements 1 [2]} \rangle
(Gross structure 2 [2])
(Document types 3 [3])
(Divisions 4 [4])
(Front matter 74 [54])
(Back matter 77 [58])
(Paragraphs division 5 [6])
(Specialized divisions 6 [7])
\langle \text{Printout 8 [8]} \rangle
⟨Blocks 33 [21]⟩
(Common components of blocks 34 [21])
(Introductions, conclusions, headnotes 35 [22])
(Objectives and outcomes 39 [24])
(Block quotes 40 [25])
(Verbatim displays 41 [25])
(Lists 42 [27])
(Definitions 43 [28])
(Theorems, and similar 44 [28])
(Axioms, and similar 46 [29])
\langle \text{Examples, and similar 66 [47]} \rangle
(Projects, and similar 47 [30])
(Remarks, and similar 48 [30])
(Computation, and similar 49 [31])
\langle Asides, and similar 50 [31] \rangle
\langle Assemblages 51 [31] \rangle
(Captioned and titled displays 52 [32])
(Side-by-side layouts 55 [34])
\langle \text{Images 56 [36]} \rangle
(Tabular display 53 [32])
\langle \text{Sage code 57 [37]} \rangle
(Interactives 58 [38])
```

```
(Video and audio 60 [40])
(Exercises 62 [41])
\langle \text{Poems 61 [41]} \rangle
(Bibliography 64 [46])
\langle Glossary 65 [47] \rangle
\langle \text{Contributor 76 [57]} \rangle
\langle WeBWorK 67 [48] \rangle
(Literate programming 68 [49])
(Miscellaneous or uncertain 72 [53])
(Frequent constructions 69 [50])
\langle Paragraphs 11 [12] \rangle
(Running text 10 [11])
\langle \text{Footnotes 37 [23]} \rangle
(Index entries 38 [24])
\langle \text{Cross-references } 36 \text{ [23]} \rangle
(Mathematics 31 [18])
(Verbatim text 23 [17])
\langle \text{Text groups 30 [18]} \rangle
(Text generators 20 [15])
(Fill-in blank character 21 [16])
\langle SI \text{ units } 22 \text{ [16]} \rangle
(Characters 19 [15])
(List generator 73 [53])
\langle Document information 78 [58] \rangle
}
```

# 55 Development Schema

Here we collect all fragments that are still experimental and put them in a rnc file that includes the stable schema.

```
\langle 94 \text{ Development Schema} \rangle \equiv
Root of file: pretext-dev.rnc
namespace xhtml = "http://www.w3.org/1999/xhtml"
  grammar {
  include "pretext.rnc"
(Interactives 59 [38])
(Front matter (dev) 75 [57])
(Experimental Document Info 92 [62])
(Proofs, and similar 45 [29])
\langle \text{Figure (experimental) 54 [34]} \rangle
(Handouts (experimental) 9 [10])
(Solutions (experimental) 7 [8])
⟨ [??] ⟩
(Mathematics (experimental) 32 [19])
(Exercises (experimental) 63 [42])
}
```

# A Fragments

Fragment 1	Start elements
Fragment 2	Gross structure
Fragment 3	Document types
Fragment 4	Divisions
Fragment 5	Paragraphs division
Fragment 6	Specialized divisions
Fragment 7	Solutions (experimental)
Fragment 8	Printout
Fragment 9	Handouts (experimental)
Fragment 10	Running text
Fragment 11	Paragraphs
Fragment 12	Delimiter characters
Fragment 13	Dash characters
Fragment 14	Arithmetic characters
Fragment 15	Exotic characters
Fragment 16	Icon characters
Fragment 17	Keyboard characters
Fragment 18	Music characters
Fragment 19	Characters
Fragment 20	Text generators
Fragment 21	Fill-in blank character
Fragment 22	SI units
Fragment 23	Verbatim text
Fragment 24	Abbreviations
Fragment 25	Delimited groups
Fragment 26	Highlighted groups
Fragment 27	Editing groups
Fragment 28	XML syntax groups
Fragment 29	Taxonomic groups
Fragment 30	Text groups
Fragment 31	Mathematics
Fragment 32	Mathematics (experimental)
Fragment 33	Blocks
Fragment 34	Common components of blocks
Fragment 35	Introductions, conclusions, headnotes
Fragment 36	Cross-references
Fragment 37	Footnotes
Fragment 38	Index entries
Fragment 39	Objectives and outcomes
Fragment 40	Block quotes
Fragment 41	Verbatim displays
Fragment 42	Lists
Fragment 43	Definitions
Fragment 44	Theorems, and similar
Fragment 45	Proofs, and similar
Fragment 46	Axioms, and similar
Fragment 47	Projects, and similar
Fragment 48	Remarks, and similar
Fragment 49	Computation, and similar
-	(Continued on next page)

- Fragment 50 Asides, and similar
- Fragment 51 Assemblages
- Fragment 52 Captioned and titled displays
- Fragment 53 Tabular display
- Fragment 54 Figure (experimental)
- Fragment 55 Side-by-side layouts
- Fragment 56 Images
- Fragment 57 Sage code
- Fragment 58 Interactives
- Fragment 59 Interactives
- Fragment 60 Video and audio
- Fragment 61 Poems
- Fragment 62 Exercises
- Fragment 63 Exercises (experimental)
- Fragment 64 Bibliography
- Fragment 65 Glossary
- Fragment 66 Examples, and similar
- Fragment 67 WeBWorK
- Fragment 68 Literate programming
- Fragment 69 Frequent constructions
- Fragment 70 Attribution
- Fragment 71 Metadata
- Fragment 72 Miscellaneous or uncertain
- Fragment 73 List generator
- Fragment 74 Front matter
- Fragment 75 Front matter (dev)
- Fragment 76 Contributor
- Fragment 77 Back matter
- Fragment 78 Document information
- Fragment 79 Brand logo
- Fragment 80 Preambles
- Fragment 81 LATEX macros
- Fragment 82 Cross-reference text style
- Fragment 83 Project initialism
- Fragment 84 Feedback link
- Fragment 85 Element renaming
- Fragment 86 Image archives
- Fragment 87 Author biographies
- Fragment 88 Numbering of part divisions
- Fragment 89 Program optionsParsons options
- Fragment 90 Blurb
- Fragment 91 Document ID
- Fragment 92 Experimental Document Info
- Fragment 93 Hierarchical Structure
- Fragment 94 Development Schema